

"1"	(1) Navigation Modes	Modes
"2"	(2) Beyond Visual Range Mode	Modes
"3"	(3) Close Air Combat Vertical Scan Mode	Modes
"4"	(4) Close Air Combat Bore Mode	Modes
"6"	(6) Longitudinal Missile Aiming Mode/FLOOD mode	Modes
"Pause - LShift - LWin"	Active Pause	General
"B"	Airbrake	Systems
"B - LCtrl"	Airbrake Off	Systems
"B - LShift"	Airbrake On	Systems
"Left"	Aircraft Bank Left	Flight Control
"Right"	Aircraft Bank Right	Flight Control
"Up"	Aircraft Down	Flight Control
"F2 - LShift"	Aircraft Labels	Labels
"Z"	Aircraft Rudder Left	Flight Control
"X"	Aircraft Rudder Right	Flight Control
"Down"	Aircraft Up	Flight Control
"F10 - LShift"	All Labels	Labels
"Num. - RShift"	All missiles padlock	View Padlock
"Q - LWin"	Attack My Target	Communications
"N - RShift"	Audible Warning Reset	Systems
"F6 - RAlt"	Auto lock on center aircraft	Simplifications
"F10 - RAlt"	Auto lock on center surface target	Simplifications
"F5 - RAlt"	Auto lock on nearest aircraft	Simplifications
"F9 - RAlt"	Auto lock on nearest surface target	Simplifications
"F7 - RAlt"	Auto lock on next aircraft	Simplifications
"F11 - RAlt"	Auto lock on next surface target	Simplifications
"F8 - RAlt"	Auto lock on previous aircraft	Simplifications
"F12 - RAlt"	Auto lock on previous surface target	Simplifications
"A"	Autopilot	Autopilot
"6 - LAlt"	Autopilot - 'Route following'	Autopilot
"2 - LAlt"	Autopilot - Altitude And Roll Hold	Autopilot
"1 - LAlt"	Autopilot - Attitude Hold	Autopilot
"4 - LAlt"	Autopilot - Barometric Altitude Hold	Autopilot
"H"	Autopilot - Barometric Altitude Hold 'H'	Autopilot
"5 - LAlt"	Autopilot - Radar Altitude Hold	Autopilot
"3 - LAlt"	Autopilot - Transition To Level Flight Control	Autopilot
"9 - LAlt"	Autopilot Disengage	Autopilot
"J"	Autothrust	Autopilot
"J - LShift"	Camera jiggle toggle	View Extended
"Z - LAlt - LShift"	Camera pan mode toggle	View Cockpit
"Num2 - RAlt"	Camera snap view down	View Cockpit
"Num1 - RAlt"	Camera snap view down-left	View Cockpit
"Num3 - RAlt"	Camera snap view down-right	View Cockpit
"Num4 - RAlt"	Camera snap view left	View Cockpit
"Num6 - RAlt"	Camera snap view right	View Cockpit
"Num8 - RAlt"	Camera snap view up	View Cockpit
"Num7 - RAlt"	Camera snap view up-left	View Cockpit
"Num9 - RAlt"	Camera snap view up-right	View Cockpit
"C"	Cannon	Weapons
"C - LCtrl"	Canopy Open/Close	Systems
"Num5 - RShift"	Center Camera View	View Cockpit
"Num/ - RCtrl - RShift"	Cockpit Camera Move Back	View Cockpit
"Num5 - RCtrl - RShift"	Cockpit Camera Move Center	View Cockpit
"Num2 - RCtrl - RShift"	Cockpit Camera Move Down	View Cockpit
"Num* - RCtrl - RShift"	Cockpit Camera Move Forward	View Cockpit
"Num4 - RCtrl - RShift"	Cockpit Camera Move Left	View Cockpit
"Num6 - RCtrl - RShift"	Cockpit Camera Move Right	View Cockpit
"Num8 - RCtrl - RShift"	Cockpit Camera Move Up	View Cockpit
"Num0"	Cockpit panel view in	View Cockpit
"Num0 - RCtrl"	Cockpit panel view toggle	View Cockpit
"\""	Communication menu	Communications
"Insert"	Countermeasures Chaff Dispense	Countermeasures

"Q - LShift"	Countermeasures Continuously Dispense	Countermeasures
"Delete"	Countermeasures Flares Dispense	Countermeasures
"Q"	Countermeasures Release	Countermeasures
"W - LWin"	Cover Me	Communications
"Num0 - LWin"	Custom Snap View 0	View Cockpit
"Num1 - LWin"	Custom Snap View 1	View Cockpit
"Num2 - LWin"	Custom Snap View 2	View Cockpit
"Num3 - LWin"	Custom Snap View 3	View Cockpit
"Num4 - LWin"	Custom Snap View 4	View Cockpit
"Num5 - LWin"	Custom Snap View 5	View Cockpit
"Num6 - LWin"	Custom Snap View 6	View Cockpit
"Num7 - LWin"	Custom Snap View 7	View Cockpit
"Num8 - LWin"	Custom Snap View 8	View Cockpit
"Num9 - LWin"	Custom Snap View 9	View Cockpit
"="	Display Zoom In	Sensors
"_"	Display Zoom Out	Sensors
"P"	Dragging Chute	Systems
"E"	ECM	Countermeasures
"E - LCtrl"	Eject (3 times)	Systems
"Esc"	End mission	General
"Home - RAlt"	Engine Left Start	Systems
"End - RAlt"	Engine Left Stop	Systems
"Home - RCtrl"	Engine Right Start	Systems
"End - RCtrl"	Engine Right Stop	Systems
"Home - RShift"	Engines Start	Systems
"End - RShift"	Engines Stop	Systems
"F1"	F1 Cockpit view	View
"F1 - LAlt"	F1 HUD only view switch	View
"F1 - LWin"	F1 Head shift movement on / off	View
"F1 - LCtrl"	F1 Natural head movement view	View
"F10 - LCtrl"	F10 Jump to theater map view over current point	View
"F10"	F10 Theater map view	View
"F11"	F11 Airport free camera	View
"Num/ - LAlt"	F11 Camera moving backward	View
"Num* - LAlt"	F11 Camera moving forward	View
"F11 - LCtrl"	F11 Jump to free camera	View
"F12 - LCtrl"	F12 Civil traffic view	View
"F12"	F12 Static object view	View
"F12 - LShift"	F12 Trains/cars toggle	View
"F2"	F2 Aircraft view	View
"F2 - RAlt"	F2 Toggle camera position	View
"F2 - LAlt"	F2 Toggle local camera control	View
"F2 - LCtrl"	F2 View own aircraft	View
"F3 - LCtrl"	F3 Fly-By jump view	View
"F3"	F3 Fly-By view	View
"F4 - LCtrl"	F4 Chase view	View
"F4"	F4 Look back view	View
"F5 - LCtrl"	F5 Ground hostile view	View
"F5"	F5 nearest AC view	View
"F6"	F6 Released weapon view	View
"F6 - LCtrl"	F6 Weapon to target view	View
"F7"	F7 Ground unit view	View
"F8 - RCtrl"	F8 Player targets/All targets filter	View
"F8"	F8 Target view	View
"F9 - LAlt"	F9 Landing signal officer view	View
"F9"	F9 Ship view	View
"F - LShift"	Flaps Landing Position	Systems
"F - LCtrl"	Flaps Up	Systems
"F"	Flaps Up/Down	Systems
"D - LWin"	Flight - Attack air defenses	Communications
"G - LWin"	Flight - Attack ground targets	Communications
"E - LWin"	Flight - Complete mission and RTB	Communications
"R - LWin"	Flight - Complete mission and rejoin	Communications

"C - RShift"	Flight Clock Start/Stop/Reset	Systems
"Pause - RCtrl"	Frame rate counter - Service info	General
"R"	Fuel Dump	Systems
"L - RAlt"	Gear Light Near/Far/Off	Systems
"Tab - RCtrl - RShift"	Get new plane - respawn	General
"Num2 - RCtrl"	Glance down	View Cockpit
"Num1 - RCtrl"	Glance down-left	View Cockpit
"Num3 - RCtrl"	Glance down-right	View Cockpit
"Num4 - RCtrl"	Glance left	View Cockpit
"Num6 - RCtrl"	Glance right	View Cockpit
"Num8 - RCtrl"	Glance up	View Cockpit
"Num7 - RCtrl"	Glance up-left	View Cockpit
"Num9 - RCtrl"	Glance up-right	View Cockpit
"H - RShift - RAlt"	HUD Brightness down	Systems
"H - RCtrl - RShift"	HUD Brightness up	Systems
"H - RCtrl"	HUD Color	Systems
"L"	Illumination Cockpit	Systems
"Y - LAlt"	Info bar coordinate units toogle	General
"Y - LCtrl"	Info bar view toggle	General
"R - LAlt"	Jettison Fuel Tanks	Systems
"Y - LWin"	Join Up Formation	Communications
"J - RAlt"	Jump into other aircraft	General
"K - LAlt"	Keep terrain camera altitude	View Extended
"] - LShift"	Keyboard Rate Fast	View
"] - LAlt"	Keyboard Rate Normal	View
"] - LCtrl"	Keyboard Rate Slow	View
"]"	Kneeboard Next Page	Kneeboard
"K - RShift"	Kneeboard ON/OFF	Kneeboard
"["	Kneeboard Previous Page	Kneeboard
"K - RCtrl"	Kneeboard current position mark point	Kneeboard
"K"	Kneeboard glance view	Kneeboard
"G - LShift"	Landing Gear Down	Systems
"G - LCtrl"	Landing Gear Up	Systems
"G"	Landing Gear Up/Down	Systems
"W - LAlt"	Launch Permission Override	Weapons
"Num."	Lock View (cycle padlock)	View Padlock
"Num. - RCtrl"	Lock terrain view	View Padlock
"N - RAlt"	Mirror Left On	View Cockpit
"M - RAlt"	Mirror Right On	View Cockpit
"F6 - LShift"	Missile Labels	Labels
"[" - LShift"	Mouse Rate Fast	View
"[" - LAlt"	Mouse Rate Normal	View
"[" - LCtrl"	Mouse Rate Slow	View
"C - LAlt"	Mouse cursor cockpit mode	General
"`"	Multiplayer chat - mode All	General
"` - RCtrl"	Multiplayer chat - mode Allies	General
"L - RCtrl"	Navigation lights	Systems
"` - LCtrl"	Next Waypoint, Airfield Or Target	Modes
"Delete - LAlt"	Object exclude	View Extended
"Insert - LAlt"	Objects all excluded - include	View Extended
"PageDown - LCtrl"	Objects switching direction forward	View Extended
"PageUp - LCtrl"	Objects switching direction reverse	View Extended
"Pause"	Pause	General
"Num-"	Power Down	Flight Control
"Num- - RAlt"	Power Down Left	Flight Control
"Num- - RShift"	Power Down Right	Flight Control
"Num+"	Power Up	Flight Control
"Num+ - RAlt"	Power Up Left	Flight Control
"Num+ - RShift"	Power Up Right	Flight Control
"R - RShift"	RWR/SPO Mode Select	Sensors
"," - RAlt"	RWR/SPO Sound Signals Volume Down	Sensors
"," - RAlt"	RWR/SPO Sound Signals Volume Up	Sensors
"I"	Radar On/Off	Sensors

"I - RShift"	Radar Pulse Repeat Frequency Select	Sensors
"I - RAlt"	Radar RWS/TWS Mode Select	Sensors
"- - RCtrl"	Radar Scan Zone Decrease	Sensors
"= - RCtrl"	Radar Scan Zone Increase	Sensors
"" - LAlt"	Rearming and Refueling Window	General
"R - LCtrl"	Refueling Boom	Systems
"I - LWin"	Request AWACS Available Tanker	Communications
"U - LWin"	Request AWACS Home Airbase	Communications
"Num5 - RCtrl"	Return Camera	View Cockpit
"Num5 - RAlt"	Return Camera Base	View Cockpit
"V - LCtrl"	Salvo Mode	Weapons
"Num0 - RAlt"	Save Cockpit Angles	View Cockpit
". - RShift"	Scan Zone Down	Sensors
", - RShift"	Scan Zone Left	Sensors
"/ - RShift"	Scan Zone Right	Sensors
"; - RShift"	Scan Zone Up	Sensors
""	Score window	General
"SysRQ"	Screenshot	General
"U"	Ship Take Off Position	General
"Enter - RCtrl"	Show controls indicator	General
"T"	Smoke	Systems
"S - LCtrl"	Sound On/Off	General
"\ - LShift"	Switch dialog	Communications
"\ - LCtrl"	Switch to main menu	Communications
". "	Target Designator Down	Sensors
". "	Target Designator Left	Sensors
"/"	Target Designator Right	Sensors
"I - RCtrl"	Target Designator To Center	Sensors
". "	Target Designator Up	Sensors
"Enter"	Target Lock	Sensors
"Back"	Target Unlock	Sensors
"Num. - RAlt"	Threat missile padlock	View Padlock
"PageDown"	Thrust Down	Flight Control
"PageDown - RAlt"	Thrust Down Left	Flight Control
"PageDown - RShift"	Thrust Down Right	Flight Control
"PageUp"	Thrust Up	Flight Control
"PageUp - RAlt"	Thrust Up Left	Flight Control
"PageUp - RShift"	Thrust Up Right	Flight Control
"Z - LCtrl"	Time accelerate	General
"Z - LAlt"	Time decelerate	General
"Z - LShift"	Time normal	General
"" - LAlt"	Toggle Console	Debug
"T - LWin"	Toggle Formation	Communications
"M"	Toggle Mirrors	View Cockpit
"Num+ - RCtrl"	Toggle tracking fire weapon	View Extended
"; - RCtrl"	Trim Down	Flight Control
", - RCtrl"	Trim Left	Flight Control
"Z - RCtrl"	Trim Left Rudder	Flight Control
"T - LCtrl"	Trim Reset	Flight Control
"/ - RCtrl"	Trim Right	Flight Control
"X - RCtrl"	Trim Right Rudder	Flight Control
". - RCtrl"	Trim Up	Flight Control
"NumLock"	Unlock view (stop padlock)	View Padlock
"F9 - LShift"	Vehicle & Ship Labels	Labels
"Num5"	View Center	View
"Num1"	View Down Left slow	View
"Num3"	View Down Right slow	View
"Num2"	View Down slow	View
"Num4"	View Left slow	View
"Num6"	View Right slow	View
"Num7"	View Up Left slow	View
"Num9"	View Up Right slow	View
"Num8"	View Up slow	View

"Delete - RCtrl"	View all mode	View Extended
"B - LAlt"	View briefing on/off	General
"Num2 - RShift"	View down	View Cockpit
"Num1 - RShift"	View down left	View Cockpit
"Num3 - RShift"	View down right	View Cockpit
"End - RCtrl - RShift"	View enemies mode	View Extended
"Home - RCtrl - RShift"	View friends mode	View Extended
"Num4 - RShift"	View left	View Cockpit
"Num6 - RShift"	View right	View Cockpit
"Num8 - RShift"	View up	View Cockpit
"Num7 - RShift"	View up left	View Cockpit
"Num9 - RShift"	View up right	View Cockpit
"D"	Weapon Change	Weapons
"Space"	Weapon Fire	Weapons
"Space - RAlt"	Weapon Release	Weapons
"W - LCtrl"	Weapons Jettison	Systems
"W"	Wheel Brake On	Systems
"Num* - RCtrl"	Zoom external in	View
"NumEnter - RCtrl"	Zoom external normal	View
"Num/ - RCtrl"	Zoom external out	View
"Num* - RShift"	Zoom in	View Cockpit
"Num*"	Zoom in slow	View
"NumEnter"	Zoom normal	View
"Num/ - RShift"	Zoom out	View Cockpit
"Num/"	Zoom out slow	View